## Vacancy summary

# Senior Unity Developer

GEO1446145



Rakoczego 30 80-125 Gdańsk

**Education :** Bac + 2 DEUG, BTS, DUT

**Experience :** 5 years - 10 years

**Industry :** Computer / Information Technology

**Position :** Other

**Mobility :** International

**Contract :** Long term

**Availability :** Full Time

**Languages**

English : Intermediate

## Vacancy details

Moonmana is an international IT company founded in 2008. We are experienced professionals, so we work with top companies around the world, such as Warner Brothers, Glu, Rollic, Azerion, Gameforge and others.

For which tasks (responsibilities)?

• Full-cycle game development

• Writing well commented and easy to understand code

• Development of new features

• Game optimization

• Development and support the project tools and architecture

• Improvement and refactoring existing code

• Fix bugs

What is important for us?

• Commercial experience in game development on Unity 3+ years

• Experience in development of client-server games

• Experience working in a team of 5+ people

• Good OOP/SOLID knowledge

• Knowledge of programming patterns, Git

• Experience with optimizations

• Strong knowledge of C #, Unity

• Experience with Unity Third-party (for example, Zenject, UniRX, DOTween, Addressables)

• Experience of Networking solutions (Multiplayer)

• Portfolio with released games

We offer:

• Fast hiring process

• High level of financial compensation $

• Fully remote job

• Career opportunities and the ability to satisfy your ambitions

• A talented team of strong specialists, focused on results

• Paid vacation

• Netflix subscription

• Corporate English lessons

# Contacts